

Coding for Good Badges - Digital Game Design 1&2

Design Your Own Maze Game

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Commands:

- ➡ **Turn Right:** Turn to the right, do not take a step, stay in your square.
- ⬅ **Turn Left:** Turn to the left, do not take a step, stay in your square.
- ↻ **Jump:** Jump over an obstacle and land in the next square. Jumping is not allowed if it takes you off the grid.
- ⬆ **Move Forward:** Take one step forward. Characters cannot step off the grid.
- ⬆ **Pick Up:** When you reach an object, pick it up.