

Digital Game Design 1

No More Bullies Decision Tree Cards

Card 1

You see a friend being bullied
in the school cafeteria.
What do you do?

Find a teacher.

Tell the bully to stop.

Place Card 2 here

Place Card 3 here

Card 2

The teacher is talking to another student. What do you do?

Interrupt to ask for help

Wait until they've finished talking

Place Card 4 here

Place Card 5 here

Card 3

The bully makes fun of you
and her friends join in.
What do you do?

Stand up for yourself.

Say nothing and walk away.

Place Card 6 here

Place Card 7 here

Card 4

The teacher intervenes.
The bully has to apologize to
your friend. The bully leaves
and your friend says, "She's not
going to stop!" What do you do?

Say, "Let's think about how
we could take action!"

Say, "Why don't you just
try to avoid her?"

Place Card 8 here

Place Card 9 here

Card 5

You wait until they're finished.
By then, the bully has gone.

GAME OVER

Card 6

Tell the bully and her friends that's not the right way to treat people. They laugh at you and leave. Your friend says, "She's not going to stop!" What do you do?

Say, "Maybe you should ask an adult to help. I'll go with you if you want."

Offer to talk to the bully on your friend's behalf.

Place Card 10 here

Place Card 11 here

Card 7

You realize that you might now
become a target of bullying.

GAME OVER

Card 8

You, your friend, and other students develop an anti-bullying campaign for your school. You use your coding skills to create anti-bullying memes and start designing a video game on the issue.

GAME OVER

Card 9

Your friend is disappointed with
this advice and doesn't think it
will solve her problem.

GAME OVER

Card 10

You and your friend talk to her parents, who set up a meeting with the principal. The principal talks to the bully and her parents — and holds a school assembly to address bullying.

GAME OVER

Card 11

The bully laughs and says,
“I was only teasing! Can’t she
take a joke?”

GAME OVER