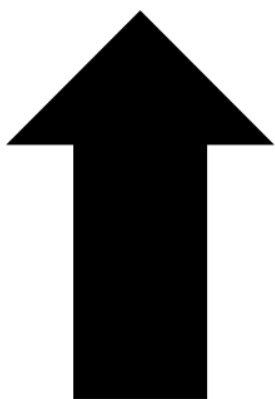


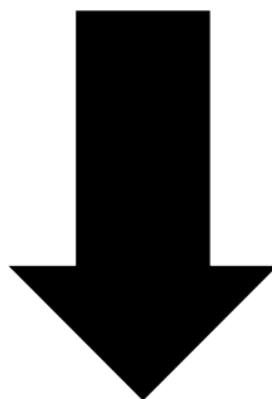
Programming Robots 2

Symbol Key

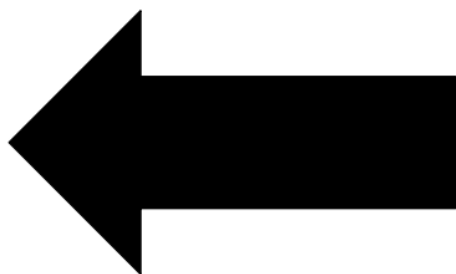
for Activity 3: Try Simple Programming



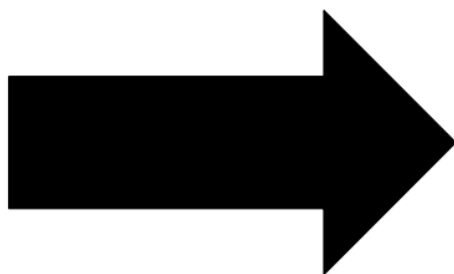
Pick Cup Up



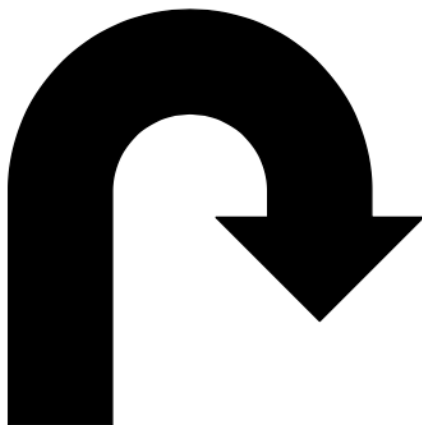
Put Cup Down



Move Cup Left



Move Cup Right



Turn Cup Upside Down