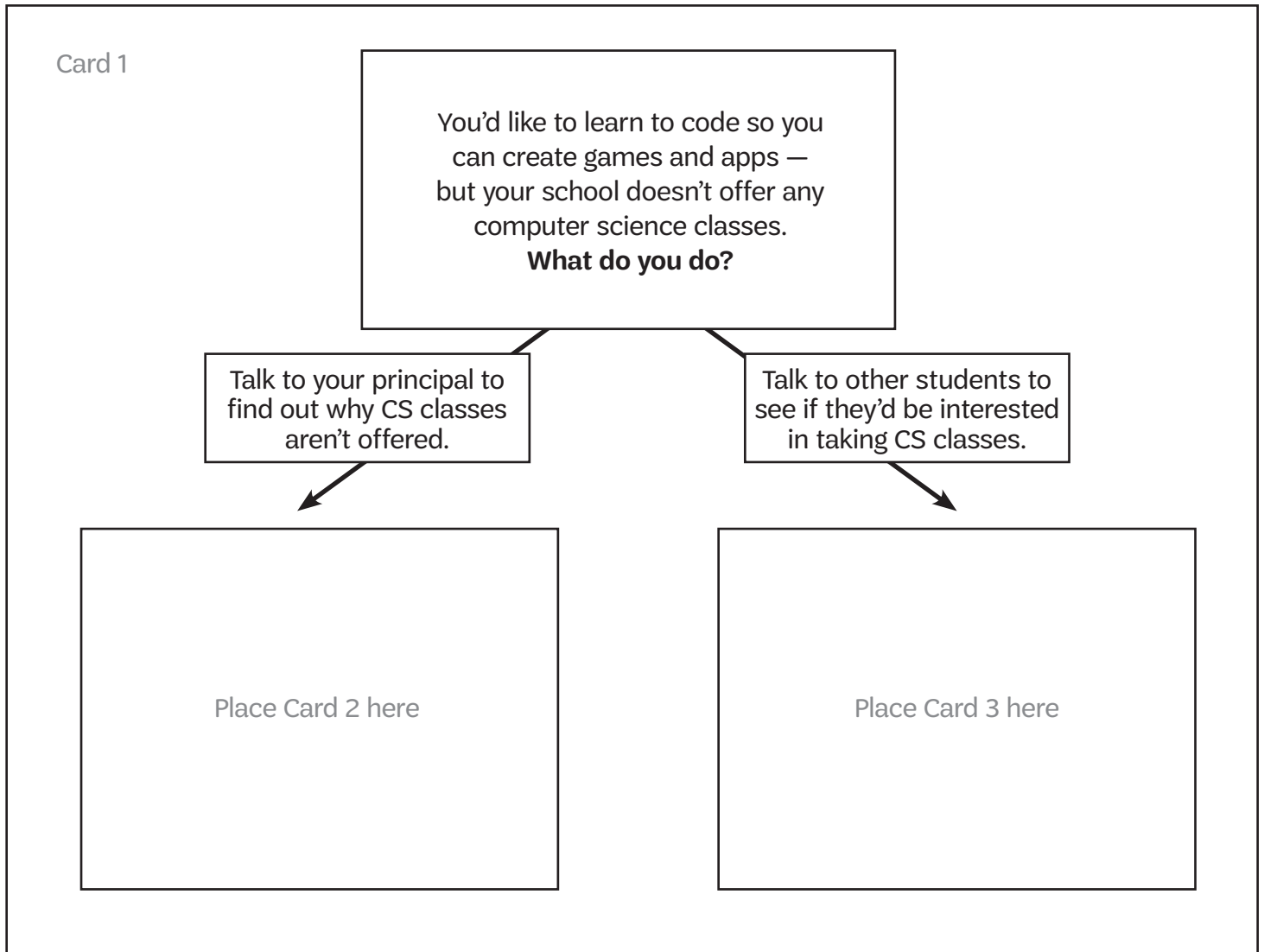


Digital Game Design 1

Take Action Decision Tree Cards



Card 2

Your principal likes your enthusiasm, but says adding a new class costs money. She says you need to make a persuasive case.
What do you do?

Do research online and talk to teachers and people in CS jobs.

You really mean to do some research, but final exams, soccer practice, and play rehearsals get in the way.
GAME OVER!

Place Card 4 here

Place Card 5 here

Card 3

You find out that half the students in your school would love to take a CS class, but half of them have no interest.
What do you do?

Start a petition and get hundreds of signatures in a week.

Decide there's not enough interest. You'll just take online classes on your own.
GAME OVER!

Place Card 6 here

Place Card 7 here

Card 4

You learn that CS helps students think logically, pay attention to details, ask good questions, and work well with others. However, there aren't enough CS teachers — and your state doesn't require that CS classes be offered in high schools.

What do you do?

Talk to your guidance counselor, who introduces you to a CS professor at a community college.

Join a group that's lobbying the state legislature to require high school CS classes — and meet mentors who offer to tutor you.

GAME OVER!

Place Card 6 here

Place Card 7 here

Card 5

The principal hears about your petition and suggests you speak at the next school board meeting – but you’re terrified of public speaking.
What do you do?

Recruit other students to help create a group presentation.

Decide to wait until you feel more confident about speaking before taking on such a scary challenge.
GAME OVER!

Place Card 7 here

Card 6

The professor offers to recruit some of her students to start a coding club at your school. Although there's no official class yet, students interested in coding can learn from other girls who are a few years older.

GAME OVER

Card 7

The school board is impressed!
They vote to look at the budget
to see if they can find money
to add a CS class to the
curriculum.

GAME OVER