girl scouts

Digital Game Design 1
Thought Starter Questions

Prepare Ahead for the Volunteer: Before the meeting, print and cut out the question slips. Then, place them in a container. During *As Everyone Arrives*, one Ambassador can take a question from the container and read it to other girls. The troop can discuss the question, and then repeat the process with the other questions.

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What do you like most about your favorite video game: the characters, setting, game play, or story? Why?

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What do you like least about video games you've played? Why?

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What video world would you like to live in? Why?

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What kind of video games would you like to develop?

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How can you use what you like — or dislike — about different games when you design your own game?

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